

MASTER OF SCIENCE IN DIGITAL MEDIA

The Digital Media graduate program at Georgia Tech provides students with a foundation in digital media design and making, a theoretical background in digital media, and the opportunity to practice what is learned in studio courses, labs, and research. Here at Georgia Tech, we focus on the cultural context of digital media making, where graduate students learn to *make with meaning*. The resources, facilities and industry connections established and maintained by the program make our students some of the most sought-after graduates in the field today.

The MS DM program accepts roughly 20-25 full-time students each fall term. MS DM students come from a range of educational backgrounds and have diverse intellectual and creative objectives. Many have work experience in a professional field. The program welcomes a socially diverse and international student body. For more information visit: <http://dm.lmc.gatech.edu/program/ms-program/>

To graduate with the Master of Science in Digital Media, students must take a minimum of 36 credit hours while meeting the following requirements:

| Code | Title | Credit Hours |
|-------------------------------------|---|--------------|
| First Year - Fall Semester | | |
| LMC 6310 | The Computer as an "Expressive Medium" ⁴ | 3 |
| LMC 6399 | Discovery & Invention ⁴ | 3 |
| First Year - Spring Semester | | |
| LMC 6313 | Principles of Interaction Design ⁴ | 3 |
| Fall and/or Spring | | |
| LMC 6650 | Project Studio (may be taken multiple times) ^{1,4} | 6 |
| Electives | | |
| Electives ^{2,5} | | 15 |
| Project or Thesis | | |
| Select one of the following: | | 6 |
| LMC 6800 | Digital Media Master's Project | |
| LMC 7000 | Digital Media Master's Thesis | |
| Summer Internship ³ | | 0 |
| Total Credit Hours | | 36 |

¹ Students are invited to repeat the same Project studio for all four semesters of the program and to do their Masters Project/Thesis in a related area. Please note that all MS students are required to take two (2) sections of LMC 6650, each for 3 credit hours.

² Students may choose from elective courses in DM or related disciplines, such as Architecture, Industrial Design, Cognitive Science, Computing, Management, or Policy Studies. If a student chooses to take more than three elective courses outside DM, the student must obtain approval from the DM Director of Graduate Studies.

³ 8-10 week full-time internship between the first and second year.

⁴ Must be completed with a grade of 'B' or higher

⁵ Must be completed with a grade of 'C' or higher

BS/MS Degree Program

Students who wish to pursue the BS/MS combination in LMC and DM must apply to the School after completing at least seventy-five credit hours of work toward an LMC degree that includes the Interaction Design thread. Applicants should have a 3.5 GPA.

Students admitted to the program take a total of twelve credit hours of graduate coursework during their final undergraduate year. Six credit hours of that work, in DM media courses, will replace any 4000-level course and will count for both undergraduate and graduate credit. During the summer term after their fourth year, students will participate in an approved internship program. During the fifth year, students will take a total of twenty-four credit hours, including either LMC 6800 or LMC 7000, and with no more than three courses taken outside the DM program.