The Threads™ represent partial paths through the curriculum. Thus, a student weaves a degree from these Threads. Students are not forced to make Thread decisions very early in their academic careers; however, they may if they want. We define the Threads so they are flexible enough to allow for a variety of technical and creative experiences. Threads are coherent enough that students develop computing skills even if their focus shifts as they go along.

The Modeling - Simulation thread is intended for students interested in developing a deep understanding and appreciation of how natural and human-generated systems such as weather, biological processes, supply chains, or computers can be represented by mathematical models and computer software. Such models are widely used today to better understand and predict the behavior of such systems. Because these models are often described and represented by mathematical expressions, and the models themselves often deal with physical phenomena, a background in mathematics and the sciences is required. Combining this background with a deep knowledge in computer science will yield the basic tools necessary to transform abstract conceptual models to computer programs that execute efficiently on digital machines. The required coursework in this thread includes topics in continuous and discrete mathematics, the sciences, and computing. Elective courses enable students to further develop and apply their knowledge and skills to a specific discipline where Modeling - Simulation plays an important role.

The Intelligence thread is where computing models intelligence. This thread is concerned with computational models of intelligence as well as understanding and modeling natural cognitive agents such as humans, ants, or bees. Students acquire the technical knowledge and skills necessary for expressing, specifying, understanding, creating, and exploiting computational models that represent cognitive processes. It prepares students for fields as diverse as artificial intelligence, machine learning, perception, and cognitive science, as well as for fields that benefit from applications of techniques from those fields.

Wellness
APPH 1040 Scientific Foundations of Health 2
or APPH 1050 The Science of Physical Activity and Health

Core A - Essential Skills
ENGL 1101 English Composition I 3
ENGL 1102 English Composition II 3
MATH 1552 Integral Calculus 4

Core B - Institutional Options
CS 1301 Introduction to Computing 1 3

Core C - Humanities
Any HUM (http://www.catalog.gatech.edu/academics/undergraduate/core-curriculum/core-area-c) 6

Core D - Science, Math, & Technology
PHYS 2211 Introductory Physics I 2 4
Lab Science 2 4
MATH 1551 Differential Calculus 2
MATH 1554 Linear Algebra 5 4

Core E - Social Sciences
Select one of the following: 3
HIST 2111 The United States to 1877
HIST 2112 The United States since 1877
INTA 1200 American Government in Comparative Perspective
POL 1101 Government of the United States
PUBP 3000 American Constitutional Issues
PSYC 1101 General Psychology 3
Any SS (http://www.catalog.gatech.edu/academics/undergraduate/core-curriculum/core-area-e) 6

Core F - Courses Related to Major
Lab Science 2 4
CS 1100 Freshman Leap Seminar 1
CS 1331 Introduction to Object Oriented Programming 1 3
CS 1332 Data Structures and Algorithms for Applications 1 3
CS 2050 Introduction to Discrete Mathematics for Computer Science 1 3
or CS 2051 Honors - Induction to Discrete Mathematics for Computer Science
MATH 2550 Introduction to Multivariable Calculus 5 2

Major Requirements
CS 2340 Objects and Design 1 3
CS 4001 Computing, Society, and Professionalism 1 3
or CS 4002 Robots and Society

Junior Design Options (Capstone)
Junior Design Option 1,4 6

Concentration
CS 1171 Introductory Computing in MATLAB 1 1
CS 2110 Computer Organization and Programming 1 4
CS 2200 Computer Systems and Networks 1 4
CS 3510 Design and Analysis of Algorithms 1 3
or CS 3511 Design and Analysis of Algorithms, Honors
CS 3600 Introduction to Artificial Intelligence 1 3
MATH 2552 Differential Equations 4
Select one of the following: 1 3
Select one of the following: 1 3

Select six credit hours of the following: 1,3 6
CS 3630 Introduction to Perception and Robotics
CS 3790 Introduction to Cognitive Science
PSYC 3040 Sensation and Perception

Select six credit hours of the following: 1,3 6
CS 4495 Computer Vision
CS 4635 Knowledge-Based Artificial Intelligence
CS 4641 Machine Learning
CS 4649 Robot Intelli Planning
CS 4650 Natural Language Understanding
CS 4731 Game Al
Bachelor of Science in Computer Science - Thread: Modeling - Simulation & Intelligence

CS 4641 Machine Learning
CX 4140 Computational Modeling Algorithms
CX 4220 Introduction to High Performance Computing
CX 4230 Computer Simulation
CX 4640 Numerical Analysis I

Other Required Courses
MATH 3012 Applied Combinatorics 3

Select one of the following: 3
MATH 3215 Introduction to Probability and Statistics
MATH 3670 Probability and Statistics with Applications
CEE 3770 Statistics and Applications
ISYE 3770 Statistics and Applications
or ISYE 202 Probability with Applications
& ISYE 202 and Basic Statistical Methods

Free Electives
Free Electives 2

Total Credit Hours 126

Pass-fail only allowed for Free Electives (max 6 credit hours), CS 1100, and CS 1171 (if required).

1. Minimum grade of C required.
2. Two of three lab sciences MUST be a sequence.
3. If CS 4641 is successfully completed, it counts toward both requirements, and an addition 3 credit hours Free Elective is required.
4. Junior Design Options are as follows (students must pick one option and may not change):
   - Option 1 - LMC 3432, LMC 3431, CS 3311, CS 3312.
   - Option 2 - CS 4699 or LMC 4699 (4 credit hours), LMC 4701, LMC 4702.
   - Option 3 - ECE VIP courses (ECE 3811, ECE 3812, ECE 4811, ECE 4812) and LMC 3403.
   Six credits of the Junior Design option are used as Major Requirements and the overage credits of research/VIP (5 credit hours/2 credit hours) may be used as free electives. Students completing VIP for their junior design requirement will be required to complete at least four semesters of VIP. (VIP 1 + VIP 2 + VIP 3) (for a total of 5 credit hours) + VIP 4 (3 credit hours) = 8 hours of VIP credit. VIP 4 must be taken after 90 credit hours at the 4000 level and be on the same project as 2 of VIP 1-3s.
5. Two credit hours of MATH 1554 may count along with MATH 2550 to give Area F 18 credit hours.

Cooperative Programs
The College of Computing participates in the undergraduate and graduate Cooperative Programs. See links below for further information:

- Undergraduate Cooperative Plan (http://www.catalog.gatech.edu/specialacademic/divpro.php)
- Graduate Cooperative Plan (http://www.catalog.gatech.edu/specialacademic/coop.php)

International Plan
The College of Computing (http://www.cc.gatech.edu) has an approved BS CS International Plan that accommodates the unique requirements of this option discussed in the International Plan section of the catalog (http://www.catalog.gatech.edu/academics/special-academic-programs/international-plan).

However, due to the flexible nature of the Threads curriculum, the International Plan designation may not be available with all of the Thread combinations. Efforts will be made to work with interested students to accommodate their individual circumstances with regard to the International Plan designator for the Bachelor of Science in Computer Science.

Research Option
To complete the Research Option in the College of Computing, students must:

1. Complete at least nine units of undergraduate research
   a. Over at least two, preferably three terms
   b. Research may be for either pay or credit;
2. Write an undergraduate thesis/report of research on their findings;
3. Take
   a. LMC 4701: Undergraduate Research Proposal Writing (taken during the first or second semester of research)
   b. LMC 4702: Undergraduate Research Thesis Writing (taken during the thesis writing semester).

Research Classes
The following classes count toward fulfillment of the Research Option:

Research for Credit
<table>
<thead>
<tr>
<th>Code</th>
<th>Title</th>
<th>Credit Hours</th>
</tr>
</thead>
<tbody>
<tr>
<td>CS 2699</td>
<td>Undergraduate Research (Freshman and Sophomore)</td>
<td>1-12</td>
</tr>
<tr>
<td>CS 4699</td>
<td>Undergraduate Research (Junior and Senior)</td>
<td>1-12</td>
</tr>
<tr>
<td>CS 4980</td>
<td>Research Capstone Project</td>
<td>1-21</td>
</tr>
</tbody>
</table>

Research for Pay (Audit only)
<table>
<thead>
<tr>
<th>Code</th>
<th>Title</th>
<th>Credit Hours</th>
</tr>
</thead>
<tbody>
<tr>
<td>CS 2698</td>
<td>Undergraduate Research Assistantship (Freshman and Sophomore)</td>
<td>1-12</td>
</tr>
<tr>
<td>CS 4698</td>
<td>Undergraduate Research Assistantship (Junior and Senior)</td>
<td>1-12</td>
</tr>
</tbody>
</table>

To get credit toward completion of the Research Option for research for pay, students must be registered for the appropriate audit-only, research for pay class (CS 2698 or 4698). If work on research for pay begins after the close of registration and the student has not signed up for the appropriate class, unfortunately it is not possible to get credit toward the Research Option for work that term.

A research project will also fulfill the capstone design requirement if the student registers for CS 4980 for one of the research terms. This is typically done the last semester of research, while taking LMC 4702.

Completion of the Research Option is noted on the student's transcript. For more information, see www.urop.gatech.edu (http://www.urop.gatech.edu).

Contact Us
General Research Option Information (http://www.catalog.gatech.edu/academics/special-academic-programs/undergraduate-research-opportunities-program)