

BACHELOR OF SCIENCE IN COMPUTER SCIENCE - THREAD: THEORY & ARTIFICIAL INTELLIGENCE

Code	Title	Credit Hours
Wellness Requirement		
APPH 1040	Scientific Foundations of Health	2
	or APPH 10 The Science of Physical Activity and Health	
	or APPH 10 Flourishing: Strategies for Well-being and Resilience	
Core IMPACTS		
Institutional Priority		
CS 1301	Introduction to Computing ¹	3
Mathematics and Quantitative Skills		
MATH 1552	Integral Calculus	4
Political Science and U.S. History		
HIST 2111	The United States to 1877	3
	or HIST 2112 The United States since 1877	
	or INTA 1200 American Government in Comparative Perspective	
	or POL 1101 Government of the United States	
	or PUBP 3000 American Constitutional Issues	
Arts, Humanities, and Ethics		
Any HUM		6
Communicating in Writing		
ENGL 1101	English Composition I	3
ENGL 1102	English Composition II	3
Technology, Mathematics, and Sciences		
Lab Science ²		8
MATH 1551	Differential Calculus	2
MATH 1554	Linear Algebra ⁴	4
	or MATH 15 Linear Algebra with Abstract Vector Spaces	
Social Sciences		
Any SS ⁵		9
Field of Study		
PHYS 2211	Principles of Physics I ²	4
CS 1100	Freshman Leap Seminar	1
CS 1331	Introduction to Object Oriented Programming ¹	3
CS 1332	Data Structures and Algorithms for Applications ¹	3
CS 2050	Introduction to Discrete Mathematics for Computer Science ¹	3
	or CS 2051 Honors - Induction to Discrete Mathematics for Computer Science	
MATH 2550	Introduction to Multivariable Calculus ⁴	2
Major Requirements		
CS 2340	Objects and Design ¹	3
Select one for Professionalism/Ethics requirement: ¹		
CS 3001	Computing, Society, and Professionalism	
CS 4001	Computing, Society, and Professionalism	

CS 4002	Robots and Society	
CS 4003	AI, Ethics, and Society	
CS 4726	Privacy, Technology, Policy, and Law	
SLS 3110	Technology and Sustainable Community Development	
Junior Design Options (Capstone)		
Junior Design Option ^{1,3}		6
Concentration		
CS 2110	Computer Organization and Programming ¹	4
CS 3510	Design and Analysis of Algorithms ¹	3
	or CS 3511 Design and Analysis of Algorithms, Honors	
CS 3600	Introduction to Artificial Intelligence ¹	3
CS 4510	Automata and Complexity Theory ¹	3
CS 4540	Advanced Algorithms ¹	3
MATH 3406	A Second Course in Linear Algebra ¹	3
Select one of the following for Advanced Mathematics: ¹		3
	MATH 4022 Introduction to Graph Theory	
	MATH 4032 Combinatorial Analysis	
	MATH 4150 Introduction to Number Theory	
Select one of the following for Embodied Intelligence: ¹		3
	CS 3630 Introduction to Perception and Robotics	
	CS 3790 Introduction to Cognitive Science	
	PSYC 3040 Sensation and Perception	
Select two of the following for Approaches to Intelligence: ¹		6
	CS 4476 Introduction to Computer Vision	
	CS 4635 Knowledge-Based Artificial Intelligence	
	CS 4641 Machine Learning	
	CS 4644 Deep Learning	
	CS 4646 Machine Learning for Trading	
	CS 4649 Robot Intelli Planning	
	CS 4650 Natural Language Understanding	
	CS 4731 Game AI	
Other Required Courses		
MATH 3012	Applied Combinatorics	3
Select one of the following:		3
	MATH 3215 Introduction to Probability and Statistics	
	MATH 3670 Probability and Statistics with Applications	
	CEE 3770 Statistics and Applications	
	ISYE 3770 Statistics and Applications	
	or ISYE 2027 Probability with Applications and Basic Statistical Methods & ISYE 3030	
Free Electives		
Free Electives		14
Total Credit Hours		126

¹ Minimum grade of C required.

² Two of three lab sciences MUST be a sequence.

³ Junior Design Options are as follows (students must pick one option and may not change):

- Option 1 - LMC 3432, LMC 3431, CS 3311, CS 3312.
- Option 2 - ECE VIP courses and LMC 3403.
- Option 3 - Satisfy Georgia Tech Research Option.

- Option 4- CS 2701 (3 hours), CS 4699-I2P (3 hours), LMC 3403 (3 hours) = 9 hours OR CS 4699- I2P (6 hours), LMC 3403 (3 hours) = 9 hours
- Option 5 - CS 4723 (3 hours), LMC 3403 (3 hours) = 6 hours

Six credits of the Junior Design option are used as Major Requirements and the overage credits of research/VIP (5 credit hours/2 credit hours) may be used as free electives. Students completing VIP for their junior design requirement will be required to complete at least three semesters of VIP. (VIP 1 + VIP 2 + VIP 3) (for a total of 5 credit hours) + LMC 3403 = 8 hours of VIP credit.

Students using CREATE-X for junior design take at least 6 hours of CREATE-X Start-up Lab and Idea 2 Prototype (I2P) and 3 of the 6 hours must be I2P. Students take these 6 hours with LMC 3403 (3 hours) for a total of 9 hours. Extra three hours for CREATE-X option can be used in free electives.

⁴ Two credit hours of MATH 1554 may count along with MATH 2550 to give Field of Study 18 credit hours.

⁵ PSYC 1101 is highly encouraged as this course serves as a pre-requisite to other required courses