

BACHELOR OF SCIENCE IN COMPUTER SCIENCE - THREAD: EMBEDDED DEVICES & THEORY

| Code | Title | Credit Hours |
|---|--|--------------|
| Wellness Requirement | | |
| APPH 1040 | Scientific Foundations of Health | 2 |
| | or APPH 10 The Science of Physical Activity and Health | |
| | or APPH 10 Flourishing: Strategies for Well-being and Resilience | |
| Core IMPACTS | | |
| Institutional Priority | | |
| CS 1301 | Introduction to Computing ¹ | 3 |
| Mathematics and Quantitative Skills | | |
| MATH 1552 | Integral Calculus | 4 |
| Political Science and U.S. History | | |
| HIST 2111 | The United States to 1877 | 3 |
| | or HIST 2112 The United States since 1877 | |
| | or INTA 1200 American Government in Comparative Perspective | |
| | or POL 1101 Government of the United States | |
| | or PUBP 3000 American Constitutional Issues | |
| Arts, Humanities, and Ethics | | |
| Any HUM | | 6 |
| Communicating in Writing | | |
| ENGL 1101 | English Composition I | 3 |
| ENGL 1102 | English Composition II | 3 |
| Technology, Mathematics, and Sciences | | |
| Lab Science ² | | 8 |
| MATH 1551 | Differential Calculus | 2 |
| MATH 1554 | Linear Algebra ⁴ | 4 |
| | or MATH 15 Linear Algebra with Abstract Vector Spaces | |
| Social Sciences | | |
| Any SS | | 9 |
| Field of Study | | |
| PHYS 2211 | Principles of Physics I ² | 4 |
| CS 1100 | Freshman Leap Seminar | 1 |
| CS 1331 | Introduction to Object Oriented Programming ¹ | 3 |
| CS 1332 | Data Structures and Algorithms for Applications ¹ | 3 |
| CS 2050 | Introduction to Discrete Mathematics for Computer Science ¹ | 3 |
| | or CS 2051 Honors - Induction to Discrete Mathematics for Computer Science | |
| MATH 2550 | Introduction to Multivariable Calculus ⁴ | 2 |
| Major Requirements | | |
| CS 2340 | Objects and Design ¹ | 3 |
| Select one for Ethics/Professionalism: ¹ | | |
| CS 3001 | Computing, Society, and Professionalism | |
| CS 4001 | Computing, Society, and Professionalism | |

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|---|--|------------|
| CS 4002 | Robots and Society | |
| CS 4003 | AI, Ethics, and Society | |
| CS 4726 | Privacy, Technology, Policy, and Law | |
| SLS 3110 | Technology and Sustainable Community Development | |
| Junior Design Options (Capstone) | | |
| Junior Design Option ^{1,3} | | 6 |
| Concentration | | |
| CS 2110 | Computer Organization and Programming ¹ | 4 |
| CS 2200 | Computer Systems and Networks ¹ | 4 |
| CS 3251 | Computer Networking I ¹ | 3 |
| CS 3510 | Design and Analysis of Algorithms ¹ | 3 |
| | or CS 3511 Design and Analysis of Algorithms, Honors | |
| CS 4510 | Automata and Complexity Theory ¹ | 3 |
| CS 4540 | Advanced Algorithms ¹ | 3 |
| ECE 2031 | Digital Design Laboratory ¹ | 2 |
| Select one of the following for Building Devices: ¹ | | 4 |
| CS 3651 | Prototyping Intelligent Devices | |
| ECE 4180 | Embedded Systems Design | |
| MATH 3406 | A Second Course in Linear Algebra ¹ | 3 |
| Select one of the following for Devices in the Real World: ¹ | | 3 |
| CS 3630 | Introduction to Perception and Robotics | |
| CS 4261 | Mobile Applications and Services for Converged Networks | |
| CS 4605 | Mobile and Ubiquitous Computing | |
| CS 4476 | Introduction to Computer Vision | |
| Select one of the following for Advanced Mathematics: ¹ | | 3 |
| MATH 4022 | Introduction to Graph Theory | |
| MATH 4150 | Introduction to Number Theory | |
| MATH 4032 | Combinatorial Analysis | |
| Other Required Courses | | |
| MATH 3012 | Applied Combinatorics | 3 |
| Select one of the following: | | |
| MATH 3215 | Introduction to Probability and Statistics | |
| MATH 3670 | Probability and Statistics with Applications | |
| CEE 3770 | Statistics and Applications | |
| ISYE 3770 | Statistics and Applications | |
| | or ISYE 2 Probability with Applications and Basic Statistical Methods & ISYE 3 | |
| Free Electives | | |
| Free Electives | | 10 |
| Total Credit Hours | | 126 |

¹ Minimum grade of C required.

² Two of three labs MUST be a sequence.

³ Junior Design Options are as follows (students must pick one option and may not change):

- Option 1 - LMC 3432, LMC 3431, CS 3311, CS 3312.

- Option 2 - ECE VIP courses and LMC 3403.

- Option 3 - Satisfy Georgia Tech Research Option.

- Option 4- CS 2701 (3 hours), CS 4699-I2P (3 hours), LMC 3403 (3 hours) = 9 hours OR CS 4699- I2P (6 hours), LMC 3403 (3 hours) = 9 hours
- Option 5 - CS 4723 (3 hours), LMC 3403 (3 hours) = 6 hours

Six credits of the Junior Design option are used as Major Requirements and the overage credits of research/VIP (5 credit hours/2 credit hours) may be used as free electives. Students completing VIP for their junior design requirement will be required to complete at least three semesters of VIP. (VIP 1 + VIP 2 + VIP 3) (for a total of 5 credit hours) + LMC 3403 = 8 hours of VIP credit.

Students using CREATE-X for junior design take at least 6 hours of CREATE-X Start-up Lab and Idea 2 Prototype (I2P) and 3 of the 6 hours must be I2P. Students take these 6 hours with LMC 3403 (3 hours) for a total of 9 hours. Extra three hours for CREATE-X option can be used in free electives.

- ⁴ Two credit hours of MATH 1554 may count along with MATH 2550 to give Field of Study 18 credit hours.